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## Patch data

Name:	Resilient Morph
Version:	2.2
Author:	HatZen08

## File data

SHA1:	ea1dc87ecb3ba90bbfb8c122f8ee23ca426f5991
Console:	Super Nintendo Entertainment System (SNES)
Official name:	Final Fantasy 3 (USA) / Final Fantasy 6 (JPN)
Language:	English
Version:	1.0
Header:	Yes

## Introduction

The *Morph* command is a unpractical ability. The morph duration is increased based on the MP points gained after battles and it takes a long time to be full. When the morph ability is active, the morph gauge can deplete very quickly. The combination of slow recharge and quick depletion is unpractical to be effective.

The patch changes the morph mechanism. The *morph* command can be used continually in battle with a fixed morph duration. To try to balance the morph ability, the *morph* command will take nearly one turn to make effect and it costs a fixed amount of mp. Without the required amount of mp, the morph command will fail.

Unlike the version 1.0, the version 2.0 and above doesn't change the damage algorithm. When morphed, all output damage is doubled and all received damage is halved.

## Notes

### MP cost

The *morph* command will cost 99 mp. Without sufficient mp, the *morph* command will fail.

### Control Bug Fix

The *Control* command actually utilizes the code of the *Revert* command. They have different functionalities but they are linked by code. In older versions, it was unexpected and the *Control* command was bugged as a result. It was fixed in the actual version.

### Earring Bug Fix

In older versions, The *Earring* relic could raise the mp cost of the *morph* command. It was fixed in the actual version. As a bonus, the earring can also raise the power of healing spells, like the *Cure* spell. In the original game, the *Earring* doesn't raise the power of healing spells.

## Links

Contact Info:

- <http://www.romhacking.net/community/1902/>

Floating IPS (\*.ips patches, windows version):

- <http://www.romhacking.net/utilities/1040/>

Dual patcher (\*.dua patches, linux version):

- <http://www.romhacking.net/utilities/1058/>